

The top half of the page features a dark blue background with a pattern of white and pink dots and lines, resembling a digital network. Overlaid on this is a photograph of three people: a young man, an older man, and a young woman, all smiling and looking at a laptop. The IDOL logo is prominently displayed in the center-left, with the letters 'I', 'D', 'O', and 'L' in white, and the 'O' containing a blue dot. The 'I' has a pink square above it, and the 'L' has a pink square to its right.

IDOL

The project grew out of concern for the **civic engagement responsibilities of HEIs during the pandemic** and the need to do more to help **students tackle intergenerational tension**, while also meeting community needs.

IDOL offers a solution to combat this and rejuvenate the civic service mission of HEIs through Intergenerational Digital Service-Learning. Therefore, IDOL has been carefully designed to meet the needs of HEI educators and staff, and is aligned with partner needs.

Civic engagement and service-learning have enormous potential to tackle the negative impacts of the pandemic, and by engaging more people in service-learning and civic activities we contribute to the society on whose behalf we are working.

IN ORDER TO FULFIL THIS OBJECTIVE, WE NEED

- 01 Make HEI lectures familiar with intergenerational and digital service-learning
- 02 New didactic approaches that enable older and younger HEI students to collaborate
- 03 Resources to showcase how service-learning can be both intergenerational and digital

The overall objective of IDOL is to design and develop a new teaching approach which empowers HEI educators to implement intergenerational digital service-learning through; innovative modes of collaboration, improved digital skills and better understanding of the role of service-learning.



Co-funded by the
Erasmus+ Programme
of the European Union

The European Commission support for the production of this publication does not constitute an endorsement of the contents which reflects the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein

THE OBJECTIVES OF IDOL PROJECT ARE

01



PRACTICAL GUIDE TO INTERGENERATIONAL DIGITAL SERVICE-LEARNING

PR1 introduces HEI lecturers to the topic with up-to-date knowledge on the impact of the pandemic on the practice of service-learning, education and intergenerational relationships. The guide will provide best practices to shift service-learning to digital service-learning and will introduce the innovative method of “tandem teaching”. It addresses the Erasmus+ priority for Innovative learning and teaching practices in HEI, as well as civic engagement. PR1 is aimed at HEI Educators and HE Managers.

02



DIGITAL SERVICE-LEARNING TOOLKIT

PR2 will provide practical guidance and tools for HEI educators wishing to incorporate digital service-learning activities into their teaching, with a focus on increasing their confidence in using digital tools. These tools will practically support HEI staff, students and older learners to implement a service-learning project online. This will address the E+ priority for supporting Digital Capabilities of HE sectors. The main target group of PR2 are HEI educators, who wish to incorporate IDOL activities into their curricula.

03



IDOL HACKATHON GUIDE

PR3 is a document that introduces HEI lecturers and staff to the concept of a Hackathon on intergenerational digital service-learning techniques & tools and guides them on how to facilitate digital service-learning projects for students and older learners. A Hackathon is an activity focused on creative problem solving and can be carried out both virtually or in person. Although the goal is to help adult learners and younger students to solve a community problem by designing a creative solution, the educational benefit is evaluated by progress in the application of transversal knowledge and skills rather than by the quality of the solution itself.

PARTNER